Fallon Shootout

Basketball Tourney

Churchill County

Parks & Recreation

Churchill County Parks & Recreation Department
CoEd Youth Basketball Tournament

1. This is a co-ed tournament. You must have 2 girls on the court at all times when 5 players are on the court. A game can be started with four (4) players at a minimum with at least 1 needing to be male or female, however, there must be five (5) players by half time, otherwise, it will be a forfeit.

2. All players must be on the official roster before the start of the teams' first game. No players may be added at a later time. Players on the roster must play by the second game. You will be allowed 10 players on the roster, and only 10 awards will be given.

3. A player may play in a division higher than their own; however, they cannot play in a lower division.

4. Proof of player's grade must be provided if protested by the opposing team. Coaches shall notify the Recreation Supervisor at the beginning of the game, and a $25 non-refundable protest fee will be collected. Acceptable proof of age documents will be such items as a birth certificate, report card, student I.D. or anything that states the child's age/grade. The Recreation Supervisor's decision shall stand and be final. Protest fee will be returned to the Churchill County Parks & Recreation Department.

5. This is a true double elimination tournament. There will be an **IF** game if the team from the winners bracket loses in the Championship Game to the team from the loser bracket.

6. Each team will be allowed 2 timeouts per half. There will be NO carry-over on time outs. In overtime, each team shall have 1 timeout with NO carry-over.

7. Warm up time will consist of 3 minutes. If necessary, there will be a 5 minute forfeit time given after the warm up time. If the team has not shown at the end of the 5 minutes the game will be called.

8. Game times on the bracket are estimated. Teams must be at the gym and ready to play at least **1 hour** before game time during the whole tournament, in case of an unexpected forfeit. The tournament will not wait for a team. No exceptions!

9. 1st – 3rd grade division will play 10 minute halves, 4th – 6th grade will play 12 minute halves, and the 7th – 8th grade will play 14 minute halves. Half time shall consist of 2 minutes. The clock will **NOT** stop on the whistle, except for the last 2 minutes of the game. All overtime periods will be 3 minutes long with the clock stopping in the final 2 minutes of the period.

10. 1st – 3rd grade division may not full court press at any time during the game. The 1st – 3rd grade division will also have a 20 second time limit to get the ball across half court. The 1st – 3rd grade division will also only be allowed three (3) steps between dribbles, or they will be called for traveling.

11. A 20 point lead with 5 minutes or less remaining during the second half of the game will officially be called a win and the next scheduled game will start. Officials make the call and this rule will be strictly enforced.

12. One and one is shot on the 7th team foul.

13. Entry fees must be paid in full by the Friday two weeks prior to the first game of the tournament. All entry fees are non-refundable after this date.

14. 1st technical foul, the player will sit out for 2 minutes, 2nd technical foul the player will be out for the rest of the game, if player receives another technical foul in the future games he/she will be ejected from the tournament. No foul language or improper behavior will be tolerated. Referee's are volunteer's and all calls are final.

15. No arguing with the referee(s) will be tolerated. If a coach argues with an official and is ejected, the game will stop and the coach must leave the gym before it resumes. The coach may be allowed to continue coaching his/her teams next regularly scheduled game after meeting with the Recreation Supervisor.

16. Absolutely no fighting will be tolerated during the entire tournament. Any players or coaches involved in a fight will be ejected from the tournament.

17. Any player given a technical foul throughout the tournament will not be eligible for any post-tournament awards. (i.e. MVP or All-Star Awards)

18. Any coach given two technical fouls in a game will be prohibited from coaching his/her team for the remainder of that game. The coach will not be allowed to coach in his/her next game until meeting with the Recreation Supervisor.

The Churchill County Parks & Recreation Department, coaches, referee's, volunteers, and all those other assistants will not be held liable for any damages, lost/stolen articles or injuries sustained during the tournament on or off the court.

Churchill County Parks & Recreation Department would like to inform the coaches, players, and fans of the importance of maintaining the Churchill County High School facilities (gym, locker rooms, restrooms, and landscaping). We gratefully acknowledge your cooperation.

The Fallon Shootout tournament does not allow any food or drinks in the gymnasium!!! (Players may have water or Gatorade in plastic containers only!) Coaches: We ask your assistance in keeping the team's bench area clean.

It is the coach's responsibility to make sure that their players are aware of all rules, as well as the player's conduct on and off the court. **We urge all players to stay off the court during & between games. This enables teams to warm up without interference.**

No Alcohol or Drugs Allowed on the premises – Churchill County Parks & Recreation and Churchill County High School enforce an Alcohol & Drug Free Environment.

GOOD LUCK AND HAVE FUN!!!!

Individual Division Rules

1-3 Grade Division

- Must Dribble within 3 steps
- All fouls will be called (minor and major)
- Double Dribble is allowed
- Three Point shots are allowed
- Back Court is allowed
- 20 seconds to get ball across half court
- Three seconds in the key allowed
- Bonus, 1 and 1 on the 7th team foul
- Double Bonus, 2 shots on the 10th foul
- Possession arrow in effect on jump balls

4-6 Grade Division and 7-8 Division

- 5 Second inbound
- 5 Seconds holding (possession)
- 10 Seconds to the half court
- 3 seconds in the key no allowed
- All fouls called (minor and major)
- Three point shots are allowed
- No Double Dribbling
- No Traveling
- No Carrying the ball
- Bonus, 1 and 1 on the 7th team foul
- Double Bonus, 2 shots on the 10th foul
- Possession arrow in effect on jump balls